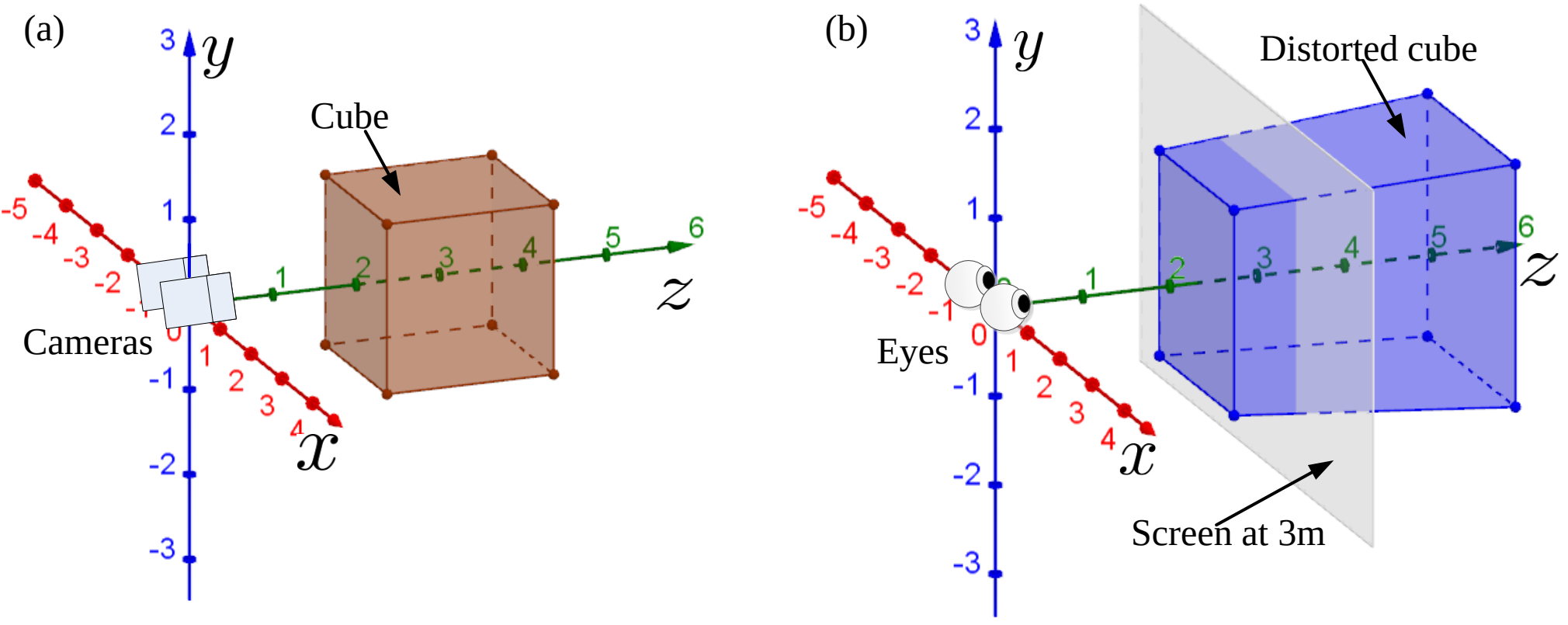
(a)
Cube
Cameras
(b)
Distorted cube
Eyes
Screen at 3m